Unit 6 Student Objectives: identify/say the target shape and toy vocabulary, review previous colors *orange*, *purple and pink*. Ask *What is it*? Answer *It's my*____. and *It's a (color)*____. Begin focus on phonemes *h*, *i*, *j* and *k*.

Unit 6 Lesson 1 (Week 21)

Lesson Objectives:

Introduce shapes and toys. Focus on h phoneme. Move towards completing Target 2, 4 and 10. **S** should:

- 1 become familiar with Unit 6 shape and toy vocabulary
- 2-start using What is it?
- 3 understand It's my____. and It's a (color) ____.
- 4 review Holly and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 11 Walk, Run, Hop, Jump 2 Rainbow Song

Storytime

48 Storytime: Playing Inside – Storytime Routine 1.

Let's Learn

49 *Circle Chant* – Let's Chant Routine 1.
50 *It's a Circle Chant*51 *Dialogue Unit* 6 – Dialogue Routine 1.
53 *They Are My Toys*

Let's Sing and Move

52 What Shape Is It? - Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P21 Do **SB** P36 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 28	2 Phonics Sounds Chant 1
		27 l, m, n Song
	Play game(s) below or choose from the game bank	28 l, m, n Chant or 29 l, m, n Chant Karaoke
	They game (s) below of choose from the game bank	Check HVP1 pp. 21c and do 21d

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 22	WB p. 22	WB p.22
	PBS p. 29 review	

Games: Follow Me, Jump, Follow and Flip, Rope Shapes, Sand Shapes, Hide and Seek (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 49-54), T and S FC 23-30, 62-68 and Phonanimals, crayons



Unit 6 Lesson 2 (Week 22)

Lesson Objectives:

Continue to introduce shapes and toys. Focus on i phoneme. Move towards completing Targets 2, 4 and 10. **S** should:

- 1 be able to say some of the Unit 6 shape and toy vocabulary
- 2 start using What is it? to ask about what they don't know
- 3 understand It's my____. and It's a (color) ____.
- 4 review Iggy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 11 Walk, Run, Hop, Jump 2 Rainbow Song

Storytime

48 Storytime: Playing Inside - Storytime Routine 2.

Let's Learn

49 Circle Chant – Let's Chant Routine 2.
50 It's a Circle Chant
51 Dialogue Unit 6 – Dialogue Routine 2.
53 They Are My Toys

Let's Sing and Move

52 What Shape Is It? - Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P22 Do **SB** P36 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 33 o, p, qu Song 34 o, p, qu Chant HVP1 pp. 22, 23

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 23	WB p. 23	WB p.23
	PBS p. 30 review	HVP1 p. 23 Chant it your way
		35 o, p, qu Karaoke Chant

Games: Touch and Tell, Change Places, Fetch (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 55-60), T and S FC 18-22, 62-68 and Phonanimals, crayons



Unit 6 Lesson 3 (Week 23)

Lesson Objectives:

Continue working with shapes and toys. Focus on j phoneme. Move towards completing Targets 2, 4 and 10. **S** should:

- 1 say and/or identify Unit 6 shape and toy vocabulary
- 2 use What is it? to ask about what they don't know
- 3 understand and use It's my____. and It's a (color) ____.
- 4 review Jilly and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 11 Walk, Run, Hop, Jump 2 Rainbow Song

Storytime

48 Storytime: Playing Inside - Storytime Routine 3.

Let's Learn

49 Circle Chant – Let's Chant Routine 3.
50 It's a Circle Chant
51 Dialogue Unit 6 – Dialogue Routine 3.
53 They Are My Toys

Let's Sing and Move

52 What Shape Is It? - Let's Sing and Move Routine 3.

Activity

Check **WB** HW P22 Do **SB** P37 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 30	1 Phonics Song 2 Phonics Sounds Chant 1
	Do PBS p. 31 Play game(s) below or choose from the game bank	33 o, p, qu Song 34 o, p, qu Chant Do HVP1 p. 23 Chant it your way 35 o. p. qu Chant Karaoke

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 24	WB p. 24	WB p.24
	PBS p. 31	HVP1 p. 24a

Games: Change Places, Race and Ring (draw shapes around TL), Dash and Trash (Phonics, with letters written)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 55-60), T and S FC 23-30, 62-68 and Phonanimals, crayons



Unit 6 Lesson 4 (Week 24)

Lesson Objectives:

Finish learning shapes and toys. Focus on k phoneme. Move towards completing Target 2. Give target sticker for targets 4 and 10 if S have achieved them.

S should:

- 1 say and/or identify Unit 6 shape and toy vocabulary
- 2 use What is it? to ask about what they don't know
- 3 understand and use *It's my* . and *It's a (color)* .
- 4 review Kippy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1. 2 or 3.

Greeting

1 Hello Song 11 Walk, Run, Hop, Jump 2 Rainbow Song

Storytime

48 Storytime: Playing Inside - Storytime Routine 4.

Let's Learn

49 Circle Chant – Let's Chant Routine 4. 50 It's a Circle Chant 51 Dialogue Unit 6 – Dialogue Routine 4. 53 They Are My Toys

Let's Sing and Move

52 What Shape Is It? - Let's Sing and Move Routine 3.

Activity

Check WB HW P23 Do SB P37 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 31 Do PBS p. 32 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 33 o, p, qu Song 34 o, p, qu Chant or 35 o. p. qu Chant Karaoke Check HVP1 p. 24a and do p. 24b

Goodbye

18 Clean Up Song 19 Goodbye Song Goodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 25	WB p. 25	WB p.25
	PBS p. 32 review	HVP1 p. 25c

Games: Reveal, Hot Potato, Concentration, Memory Game, Role Play, Reveal (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 55-60), T and S FC 23-30, 62-68 and Phonanimals, crayons



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Unit 7 Student Objectives: identify/say the target body vocabulary, review numbers 1 to 7 and begin counting 1 to 10. Begin focus on phonemes l, m, n and o.

Unit 7 Lesson 1 (Week 25)

Lesson Objectives:

Introduce body parts and practice counting 1 to 10. Focus on l phoneme. Move towards completing Targets 3 and 11. **S** should:

- 1 become familiar with Unit 7 body parts vocabulary
- 2 begin counting 1 to 10.
- 4 review Leo and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Turn Around 58 Head, Shoulders, Knees and Toes, 1 to 10

Storytime

54 Storytime: Bathtime - Storytime Routine 1.

Let's Learn

55 Head Chant – Let's Chant Routine 1.
56 Dialogue Unit 7 – Dialogue Routine 1.
57 My Body Wiggle

Let's Sing and Move

3 Numbers 1 to 10 – Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P25 Do **SB** P42 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 32 Do PBS p. 33 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 33 o, p, qu Song 34 o, p, qu Chant or 35 o. p. qu Chant Karaoke Check HVP1 p. 25c and do p. 25d

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 26	WB p. 26	WB p.26
	PBS p. 33 review	

Games: Count and Shake, Trace Your Body Part, Pass it On (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 55-60), T and S FC 31-35, 80-89 and Phonanimals, crayons



Unit 7 Lesson 2 (Week 26)

Lesson Objectives:

Continue to introduce body parts and practice counting 1 to 10. Focus on *m* phoneme. Move towards completing Targets 3 and 11.

S should:

- 1 be more familiar with Unit 7 body parts vocabulary
- 2 begin counting 1 to 10.
 - 4 review Milly and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

Hello Song
 Turn Around
 Head, Shoulders, Knees and Toes, 1 to 10

Storytime

54 Storytime: Bathtime – Storytime Routine 2.

Let's Learn

55 Head Chant – Let's Chant Routine 2.
56 Dialogue Unit 7 – Dialogue Routine 2.
57 My Body Wiggle

Let's Sing and Move

3 Numbers 1 to 10 – Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P26 Do **SB** P42 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	58 Review Activity 3
	Check PBS HW p. 33	HVP1 pp. 40, 41
	Do PBS p. 34	
	Play game(s) below or choose from the game bank	

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

Starter	HV Phonics 1
WB p. 27	WB p.27

Games: Throw the Ball, Lucky Dip, Head on 10, Treasure Hunt (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 55-60), T and S FC 31-35, 80-89 and Phonanimals, crayons



Unit 7 Lesson 3 (Week 27)

Lesson Objectives:

Continue to introduce body parts and practice counting 1 to 10. Focus on n phoneme. Move towards completing Targets 3 and 11.

S should:

- 1 say and/or identify Unit 7 body parts vocabulary
- 2 be able to count 1 to 10.
- 4 review Nicky and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

Hello Song
 Turn Around
 Head, Shoulders, Knees and Toes, 1 to 10

Storytime

54 Storytime: Bathtime – Storytime Routine 3.

Let's Learn

55 Head Chant – Let's Chant Routine 3.
56 Dialogue Unit 7 – Dialogue Routine 3.
57 My Body Wiggle

Let's Sing and Move

3 Numbers 1 to 10 – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P27 Do **SB** P43 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 34	2 Phonics Sounds Chant 1
	Do PBS p. 35	39 r, s, t Song
	Play game(s) below or choose from the game bank	40 r, s, t Chant
	They game(s) below of choose from the game bank	HVP1 pp. 26, 27

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 28	WB p. 28	WB p.28
	PBS p. 35 review	HVP1 p. 27 Chant it your way
		41 r, s, t Chant Karaoke

Games: Simon Says, Post Box, Mail Call, Pick and Move (with Phonics gestures)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 61-66), T and S FC 31-35, 80-89 and Phonanimals, crayons



Unit 7 Lesson 4 (Week 28)

Lesson Objectives:

Finish learning body parts and counting 1 to 10. Focus on o phoneme. Move towards completing Targets 3 and 11. **S** should:

- 1 say and/or identify Unit 7 body parts vocabulary.
- 2 be able to count 1 to 10.
- 4 review Olly and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Turn Around 58 Head, Shoulders, Knees and Toes, 1 to 10

Storytime

54 Storytime: Bathtime – Storytime Routine 4.

Let's Learn

55 *Head Chant* – Let's Chant Routine 4.
56 *Dialogue Unit* 7 – Dialogue Routine 4.
57 *My Body Wiggle*

Let's Sing and Move

3 Numbers 1 to 10 – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P28 Do **SB** P43 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 35 Do PBS p. 36 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 39 r, s, t Song 40 r, s, t Chant Do HVP1 p. 27 Chant it your way 41 r, s, t Chant Karaoke

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 29	WB p. 29	WB p.29
	PBS p. 36 review	HVP1 p. 28a

Games

Musical FC, Grab, Simon Says, Box Phonics

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 61-66), T and S FC 31-35, 80-89 and Phonanimals, crayons



Unit 8 Student Objectives: identify/say the target pond creatures vocabulary and review numbers 1 to 10. Ask and answer Is it a ____? Begin focus on phonemes p, qu, r and s.

Unit 8 Lesson 1 (Week 29)

Lesson Objectives:

Introduce pond creatures, the question Is it a ? and answers Yes, and No. Focus on p phoneme. Move towards completing Targets 3 and 11.

S should:

- 1 become familiar with Unit 8 pond creatures vocabulary
- 2 -count the number of creatures from 1 to 10
- $3 begin to understand the meaning of Is it a_? and how to answer$
- 4 review Penny and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Fly, Swim, Dive, Crawl 13 Numbers 1 to 10

Storytime

54 Storytime: At the Pond–Storytime Routine 1.

Let's Learn

55 Bee Chant – Let's Chant Routine 1. 57 It's a Bee Chant 56 Dialogue Unit 8 – Dialogue Routine 1. 58 The Yes, No Song

Let's Sing and Move

3 Is It a Frog? – Let's Sing and Move Routine 1 or 2.

Activity

Check WB HW P29 Do SB P48 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 36	2 Phonics Sounds Chant 1
	Do PBS p. 37	39 r, s, t Song
	Play game(s) below or choose from the game bank	40 r, s, t Chant or 41 r, s, t Chant Karaoke
	They game (3) below of choose from the game bank	Check HVP1 p. 28a and do p. 28b

Goodbye

18 Clean Up Song 19 Goodbye Song Goodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 30	WB p. 30	WB p.30
	PBS p. 37 review	HVP1 p. 29c

Games: Hold Hands, Run and Find It, Touch and Tell (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 61-66), T and S FC 36-43, 80-89 and Phonanimals, crayons



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Unit 8 Lesson 2 (Week 30)

Lesson Objectives:

Continue learning about pond creatures, the use of the question *Is it a* __? and answers *Yes.* and *No.* Focus on *qu* phoneme. Move towards completing Targets 3 and 11.

S should:

- 1-be more familiar with Unit 8 pond creatures vocabulary
- 2 -count the number of creatures from 1 to 10
- 3 understand the meaning of Is it a_? and how to answer
- 4 review Queeny and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Fly, Swim, Dive, Crawl 13 Numbers 1 to 10

Storytime

54 Storytime: At the Pond–Storytime Routine 2.

Let's Learn

55 Bee Chant – Let's Chant Routine 2.
57 It's a Bee Chant
56 Dialogue Unit 8 – Dialogue Routine 2.
58 The Yes, No Song

Let's Sing and Move

3 Is It a Frog? – Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P30 Do **SB** P48 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 37 Do PBS p. 38	2 Phonics Sounds Chant 1 39 r, s, t Song
	Play game(s) below or choose from the game bank	40 r, s, t Chant or 41 r, s, t Chant Karaoke Check HVP1 p. 29c and do p. 29d

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 31	WB p. 31 PBS p. 38 review	WB p.31

Games: Pass It On, Where Will It Land?, Stamp, Basket Drop (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 61-66), T and S FC 36-43, 80-89 and Phonanimals, crayons



Unit 8 Lesson 3 (Week 31)

Lesson Objectives:

Continue learning about pond creatures, the use of the question *Is it a* $_$? and answers *Yes.* and *No.* Focus on *r* phoneme. Move towards completing Targets 3 and 11.

S should:

- 1-be able to say Unit 8 pond creatures vocabulary
- $2-\mbox{count}$ the number of creatures from 1 to 10
- 3 use *Is it a___?* and be able to answer
- 4 review Rabby and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Fly, Swim, Dive, Crawl 13 Numbers 1 to 10

Storytime

54 Storytime: At the Pond–Storytime Routine 3.

Let's Learn

55 Bee Chant – Let's Chant Routine 3.
57 It's a Bee Chant
56 Dialogue Unit 8 – Dialogue Routine 3.
58 The Yes, No Song

Let's Sing and Move

3 Is It a Frog? – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P31 Do **SB** P49 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 38 Do PBS p. 39 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 45 u, v, w Song 46 u, v, w Chant HVP1 pp. 30, 31

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 32	WB p. 32	WB p.32
	PBS p. 39 review	HVP1 p. 31 Chant it your way
		47 u, v, w Chant Karaoke

Games: Get the Teacher, Change Places, Concentration, Charades (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 67-72), T and S FC 36-43, 80-89 and Phonanimals, crayons



Unit 8 Lesson 4 (Week 32)

Lesson Objectives:

Finish learning about pond creatures, the use of the question *Is it a* __? and answers *Yes.* and *No.* Focus on *s* phoneme. Move towards completing Targets 3 and give Target 11 sticker if S have achieved it.

S should:

- 1 be able to say Unit 8 pond creatures vocabulary
- $2-\mbox{count}$ the number of creatures from 1 to 10
- 3 use *Is it a___?* and be able to answer
- 4 review Sissy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 12 Fly, Swim, Dive, Crawl 13 Numbers 1 to 10

Storytime

54 Storytime: At the Pond–Storytime Routine 4.

Let's Learn

55 Bee Chant – Let's Chant Routine 4.
57 It's a Bee Chant
56 Dialogue Unit 8 – Dialogue Routine 4.
58 The Yes, No Song

Let's Sing and Move

3 Is It a Frog? – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P32 Do **SB** P49 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 39 Do PBS p. 40	2 Phonics Sounds Chant 1 45 u, v, w Song
	Play game(s) below or choose from the game bank	46 <i>u</i> , <i>v</i> , <i>w Chant</i> Do HVP1 p. 31 Chant it your way
		47 u, v, w Chant Karaoke

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 33	WB p. 33	WB p.33
	PBS p. 40 review	HVP1 p. 32a

Games: Is it a...?, Hot Potato, Pictionary, Dash and Trash (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 67-72), T and S FC 36-43, 80-89 and Phonanimals, crayons



Unit 9 Student Objectives: identify/say the target birthday picnic vocabulary, answer *What do you want?* and *How old are you?* Review numbers 1 to 10. Begin focus on phonemes *t*, *u*, *v* and *w*.

Unit 9 Lesson 1 (Week 33)

Lesson Objectives:

Introduce birthday picnic vocabulary and *How old are you?* Begin to say/identify the sound of *t*. Move towards completing Targets 6 and 12.

S should:

- 1 become familiar with Unit 9 birthday picnic vocabulary and answering What do you want?
- 2 become familiar with answering How old are you?
- 3 review Tommy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 13 Numbers 1 to 10 14 Kinkajou Is Playing Soccer

Storytime

65 Storytime: Birthday Party– Storytime Routine 1.6 How Old Are You?

Let's Learn

66 Sandwich Chant – Let's Chant Routine 1.
67 The Snack Song
68 Dialogue Unit 9 – Dialogue Routine 1.
69 A Present, Please

Let's Sing and Move

70 10 Little Presents – Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P33 Do **SB** P54 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 40	2 Phonics Sounds Chant 1
	Do PBS p. 41	45 u, v, w Song
	Play game(s) below or choose from the game bank	46 u, v, w Chant or 47 u, v, w Chant Karaoke
	They game(s) below of choose from the game bank	Check HVP1 p. 32a and do p. 32b

Goodbye

18 Clean Up Song 19 Goodbye Song Goodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 34	WB p. 34	WB p.34
	PBS p. 41 review	HVP1 p. 33c

Games: Slow Reveal, Follow Me, TPR Game, Find the Letter

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 67-72), T and S FC 44-51, 80-89 and Phonanimals, crayons



Unit 9 Lesson 2 (Week 34)

Lesson Objectives:

Continue to introduce and begin using birthday picnic vocabulary and *How old are you?* Focus on *u* phoneme. Move towards completing Targets 6 and 12.

S should:

- 1 be more familiar with Unit 9 birthday picnic vocabulary and answering What do you want?
- 2 be more familiar with answering *How old are you*?
- 3 review Uncle and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 13 Numbers 1 to 10 14 Kinkajou Is Playing Soccer

Storytime

65 Storytime: Birthday Party– Storytime Routine 2.6 How Old Are You?

Let's Learn

66 Sandwich Chant – Let's Chant Routine 2.
67 The Snack Song
68 Dialogue Unit 9 – Dialogue Routine 2.
69 A Present, Please

Let's Sing and Move

70 10 Little Presents - Let's Sing and Move Routine 1 or 2.

Activity

Check **WB** HW P34 Do **SB** P54 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 41	2 Phonics Sounds Chant 1
		45 u, v, w Song
	Play game(s) below or choose from the game bank	46 u, v, w Chant or 47 u, v, w Chant Karaoke
	They guille(3) below of choose from the game bank	Check HVP1 p. 33c and do p. 33d

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 35	WB p. 35	WB p.35
	PBS p. 42 review	

Games: Run and Find It, Pass It On, Police Car, Chinese Whisper (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 67-72), T and S FC 44-51, 80-89 and Phonanimals, crayons



Unit 9 Lesson 3 (Week 35)

Lesson Objectives:

Continue learning birthday picnic vocabulary and how to answer *How old are you?* Focus on *v* phoneme. Move towards completing Targets 6 and 12.

S should:

- 1 say and identify Unit 9 birthday picnic vocabulary and answering What do you want?
- 2 be able to answer How old are you?
- 3 review Vinny and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 13 Numbers 1 to 10 14 Kinkajou Is Playing Soccer

Storytime

65 Storytime: Birthday Party– Storytime Routine 3.6 How Old Are You?

Let's Learn

66 Sandwich Chant – Let's Chant Routine 3.
67 The Snack Song
68 Dialogue Unit 9 – Dialogue Routine 3.
69 A Present, Please

Let's Sing and Move

70 10 Little Presents – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P35 Do **SB** P55 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 42 Do PBS p. 43	1 Phonics Song 2 Phonics Sounds Chant 1 51 x, y, x Song
	Play game(s) below or choose from the game bank	52 <i>x</i> , <i>y</i> , <i>z Chant</i> HVP1 pp. 34, 35

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 36	WB p. 36	WB p.36
	PBS p. 43 review	HVP1 p. 35 Chant it your way
		53 x, y, z Chant Karaoke

Games: Postbox, Mail Call, Change Places, Concentration (phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 73-78), T and S FC 44-51, 80-89 and Phonanimals, crayons



Unit 9 Lesson 4 (Week 36)

Lesson Objectives:

Finish learning birthday picnic vocabulary and how to answer *How old are you?* Focus on *w* phoneme. Give target sticker if S have reached Target 6. Continue working toward completing Target 12. S should:

1 – be able to say and/or identify Unit 9 birthday picnic vocabulary and answer What do you want?

2 – be able to answer *How old are you*?

3 - review Winny and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 13 Numbers 1 to 10 14 Kinkajou Is Playing Soccer

Storytime

65 Storytime: Birthday Party– Storytime Routine 4.6 How Old Are You?

Let's Learn

66 Sandwich Chant – Let's Chant Routine 4.
67 The Snack Song
68 Dialogue Unit 9 – Dialogue Routine 3.
69 A Present, Please

Let's Sing and Move

70 10 Little Presents – Let's Sing and Move Routine 3.

Activity

Check **WB** HW P35 Do **SB** P55 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 43 Do PBS p. 44 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 51 x, y, x Song 52 x, y, z Chant Do HVP1 p. 35 Chant it your way 53 x, y, z Chant Karaoke

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 37	WB p. 37	WB p.37
	PBS p. 44 review	HVP1 p. 36a

Games: Reveal, Grab, Dash and Trash, Memory Game (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 73-78), T and S FC 44-51, 80-89 and Phonanimals, crayons



Unit 10 Student Objectives: identify/say the target animals and insects vocabulary, answer *How many beetles?* by counting what they see. Review numbers 1 to 10. Say and/or identify the colors *black, brown* and *white*. Begin focus on phonemes *x*, *y* and *z*, then begin review of all phonemes.

Unit 10 Lesson 1 (Week 37)

Lesson Objectives:

Introduce animal and insect vocabulary and answering *How many beetles*? Focus on *x* phoneme. Move towards complete Targets 3 and 12.

S should:

- 1 become familiar with Unit 10 animals and insects vocabulary
- 2 smoothly count from 1 to 10 answering How many beetles?
- 3 become familiar with the colors *black*, *brown* and *white*.
- 4 review Loxy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 3 Numbers 1 to 10 15 Everybody Line Up

Storytime

71 Storytime: Oh No!- Storytime Routine 1.

Let's Learn

72 *Giraffe Chant* – Let's Chant Routine 1.
73 *Count the Animals*74 *Dialogue Unit 10* – Dialogue Routine 1.

Let's Sing and Move

75 Black, White, Brown, Red

Activity

Check **WB** HW P37 Do **SB** P60 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song	1 Phonics Song
	Check PBS HW p. 44	2 Phonics Sounds Chant 1
		51 x, y, x Song
	Play game(s) below or choose from the game bank	52 x, y, z Chant or 53 x, y, z Chant Karaoke
	They game (5) below of choose from the game bank	Check HVP1 p. 36a and do p. 36b

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 38	WB p. 38	WB p.38
	PBS p. 45 review	HVP1 p. 37c

Games: Number Fishing Game, Four Corners, Touch and Tell, Hide and Seek (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 73-78), T and S FC 52-62, 69-71, 80-89 and Phonanimals, crayons



Lesson Objectives:

Continue to introduce and start using animal and insect vocabulary and answering *How many beetles*? Focus on *y* phoneme. Move towards complete Targets 3 and 12.

S should:

- 1 be more familiar with Unit 10 animals and insects vocabulary
- 2-smoothly count from 1 to 10 answering How many beetles?
- 3 be more familiar with the colors *black*, *brown* and *white*.
- 4 review Yally and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 3 Numbers 1 to 10 15 Everybody Line Up

Storytime

71 Storytime: Oh No!- Storytime Routine 2.

Let's Learn

72 *Giraffe Chant* – Let's Chant Routine 2.
73 *Count the Animals*74 *Dialogue Unit 10* – Dialogue Routine 2.

Let's Sing and Move

75 Black, White, Brown, Red

Activity

Check **WB** HW P38 Do **SB** P60 bottom Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 Phonics Song Check BBS LIW = 45	1 Phonics Song 2 Phonics Sounds Chant 1
	Check PBS HW p. 45 Do PBS p. 46 Play game(s) below or choose from the game bank	51 x, y, x Song 52 x, y, z Chant or 53 x, y, z Chant Karaoke Check HVP1 p. 37c and do p. 37d

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 39	WB p. 39	WB p.39
	PBS p. 46 review	

Games: Flip Over, Jump, Follow & Flip, Hot Potato, Reveal (Phonics)

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26, 73-78), T and S FC 52-62, 69-71, 80-89 and Phonanimals, crayons



Unit 10 Lesson 3 (Week 39)

Lesson Objectives:

Use animal and insect vocabulary and answer *How many beetles*? Focus on *z* phoneme. Move towards complete Targets 3 and 12.

S should:

- $1-say \ and/or \ identify \ Unit 10 \ animals \ and \ insects \ vocabulary$
- 2 smoothly count from 1 to 10 answering How many beetles?
- 3 say and/or identify the colors *black*, *brown* and *white*.
- 4 review Ziggy and become familiar with the new words associated with the target phoneme

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 3 Numbers 1 to 10 15 Everybody Line Up

Storytime

71 Storytime: Oh No!- Storytime Routine 3.

Let's Learn

72 *Giraffe Chant* – Let's Chant Routine 3.
73 *Count the Animals*74 *Dialogue Unit 10* – Dialogue Routine 3.

Let's Sing and Move

75 Black, White, Brown, Red

Activity

Check **WB** HW P39 Do **SB** P61 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 46 Do PBS p. 47 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds Chant 1 59 Review Activity 5 HVP1 pp. 42, 43

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 40	WB p. 40	WB p.40
	PBS p. 47 review	

Games; What's in My Bag?, Stamp, Jump and Tell, Box Phonics

What you need: SB, CD, WB, PBS or HVP1 (FC 1-26), T and S FC 52-62, 69-71, 80-89 and Phonanimals, crayons



Unit 10 Lesson 4 (Week 40)

Lesson Objectives:

Use animal and insect vocabulary and answer *How many beetles*? Review of phoneme *a*, *b*, *c*, *d* and *e*. Give Target sticker is S have achieved Targets 3 and 12.

S should:

- 1-say and/or identify Unit 10 animals and insects vocabulary
- 2 smoothly count from 1 to 10 answering How many beetles?
- 3 say and/or identify the colors black, brown and white and say all other colors smoothly
- 4 point to, say the phoneme and gesture for the Phonanimals

Welcome

Routine 1, 2 or 3.

Greeting

1 Hello Song 3 Numbers 1 to 10 15 Everybody Line Up

Storytime

71 Storytime: Oh No!- Storytime Routine 4.

Let's Learn

72 *Giraffe Chant* – Let's Chant Routine 4.
73 *Count the Animals*74 *Dialogue Unit 10* – Dialogue Routine 4.

Let's Sing and Move

75 Black, White, Brown, Red

Activity

Check **WB** HW P40 Do **SB** P61 top Play game(s) below or choose from the game bank

Phonics

No Phonics	Starter	HV Phonics 1
	1 <i>Phonics Song</i> Check PBS HW p. 47 Do PBS p. 48 Play game(s) below or choose from the game bank	1 Phonics Song 2 Phonics Sounds ChantI Vowel Focus HVP1 pp. 44, 45

Goodbye

18 Clean Up Song19 Goodbye SongGoodbye Routine 1, 2 or 3.

Homework:

No Phonics	Starter	HV Phonics 1
WB p. 41	WB p. 41	WB p.41

Games: Circle Repeat, Musical FC, Memory, Basket Drop (Phonics)

What you need: SB, CD, WB, PBS or HVP1, T and S FC 52-62, 69-71, 80-89 and Phonanimals, crayons



Week 41

Happy Valley 1 Review 1 pp. 62, 63

PBS Review Pages 49-50 OR Happy Valley Phonics 1 Vowel Focus pp. 46, 47

HW Happy Valley 1 Workbook pp. 42, 43

Week 42

Happy Valley 1 Review 2 pp. 66, 67

PBS Review Pages 51-52 OR Happy Valley Phonics 1 Vowel Focus pp. 48, 49

HW Happy Valley 1 Workbook p. 44

